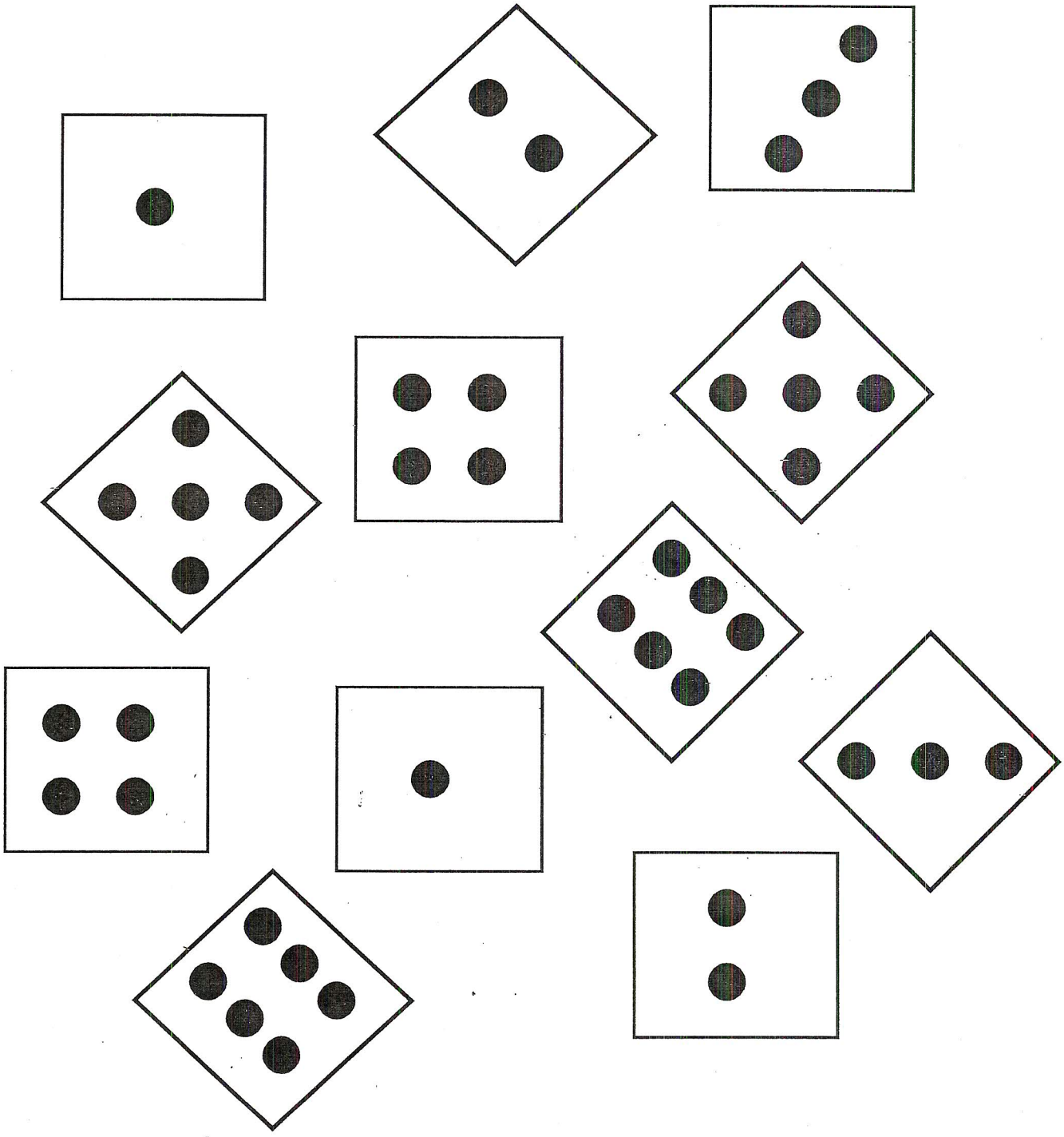
Name_____

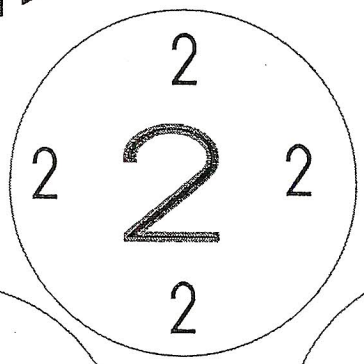
What Did You Roll?

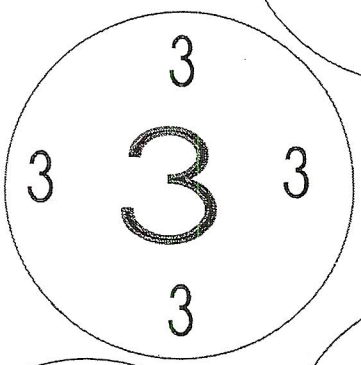


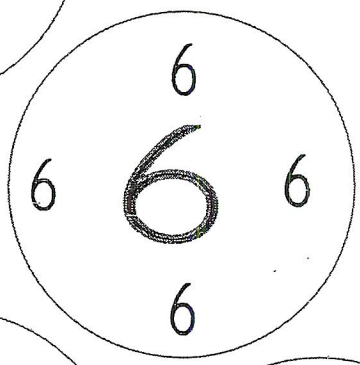
Bump

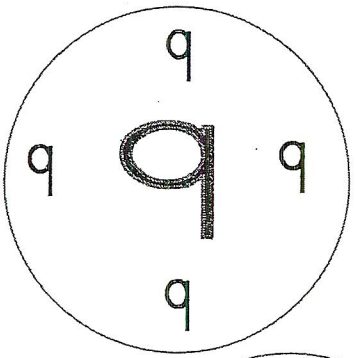
An addition game for 2 players
Materials Needed: 2 dice, 10 different colored unifx cubes for each player.

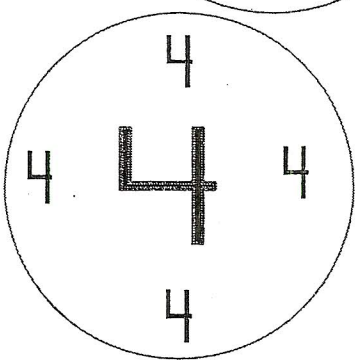
Directions: Roll dice and put a cube on that number. If another player's marker is on that number BUMP it off. If your marker is on that number, link the cubes together and it freezes that spot. The winner is the player that uses all of his/her markers first!

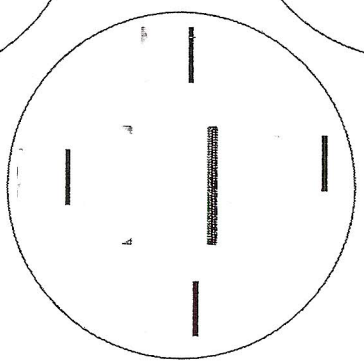


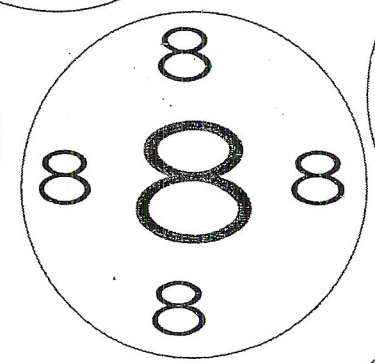


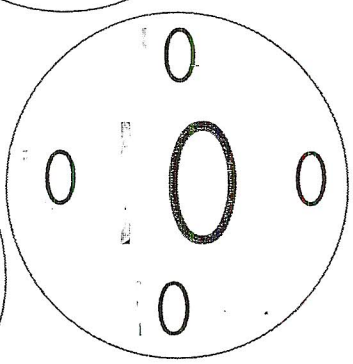


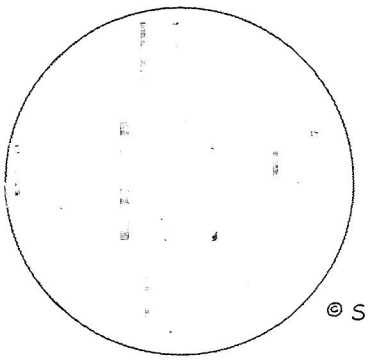


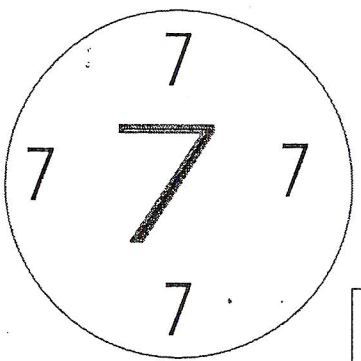


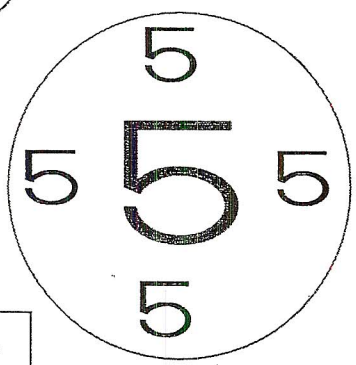






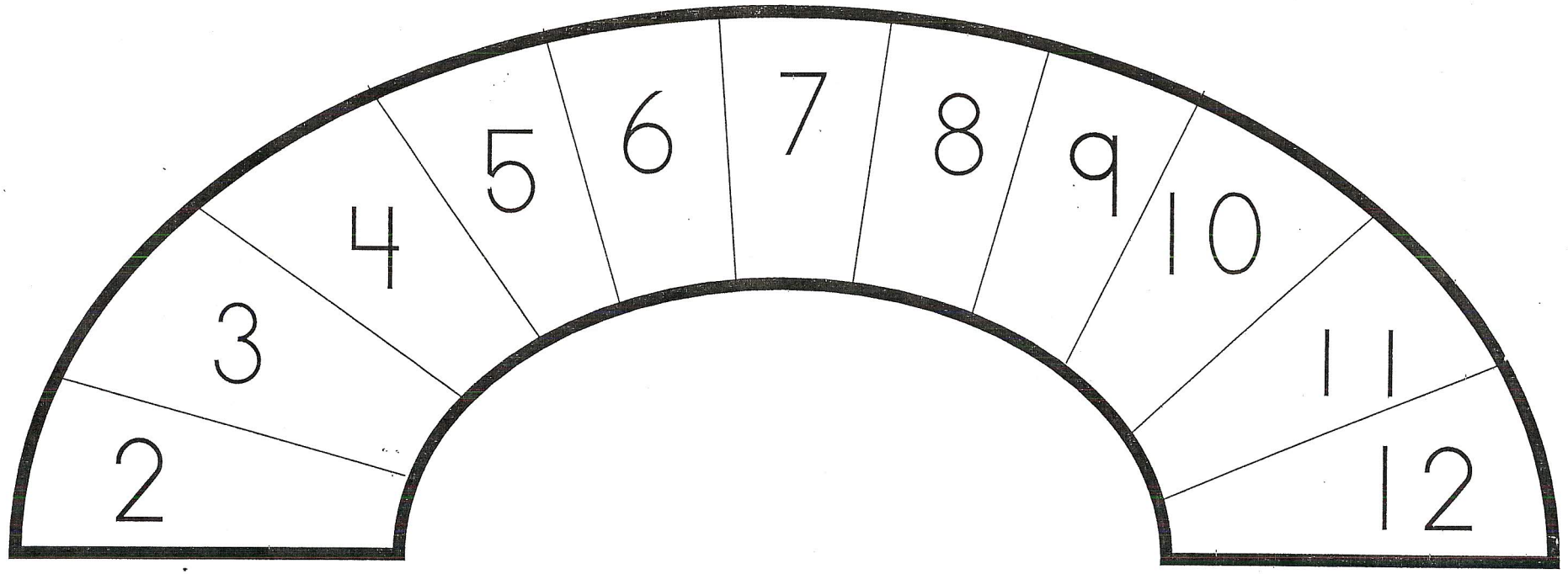






Lucky you! If you get doubles, you get another turn.

© Shari Sloane (gameboard)



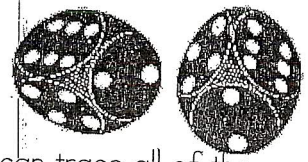
Rainbow Math

Roll the dice. Count and add the dots. Color the number above. Use different colors to make a beautiful rainbow.

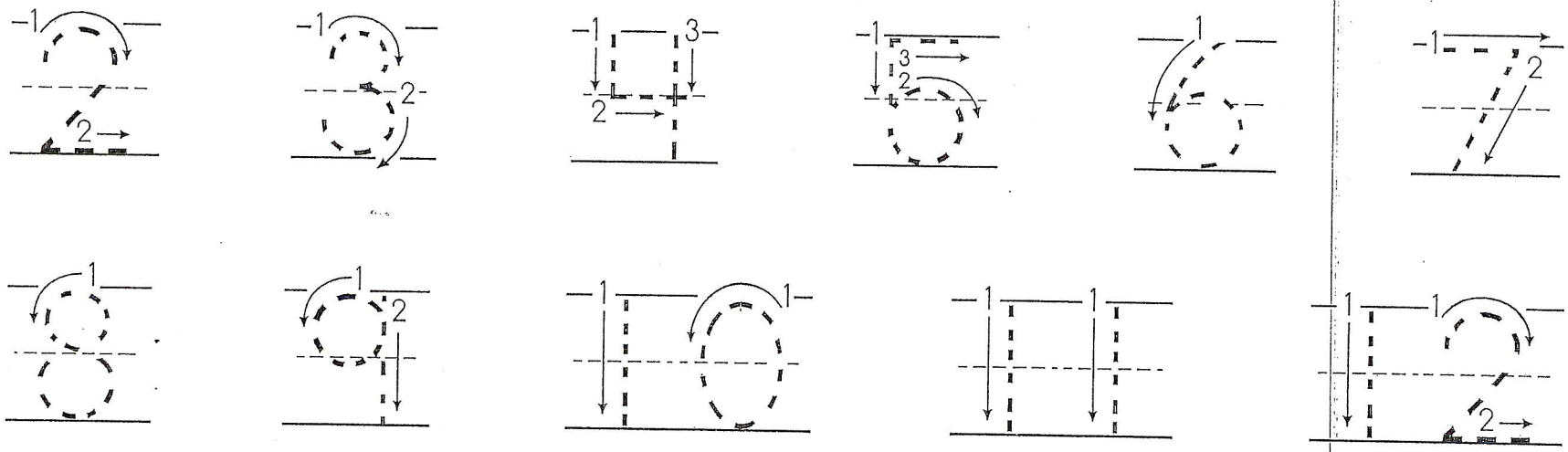
Name _____

Name _____

Race to Trace- Addition



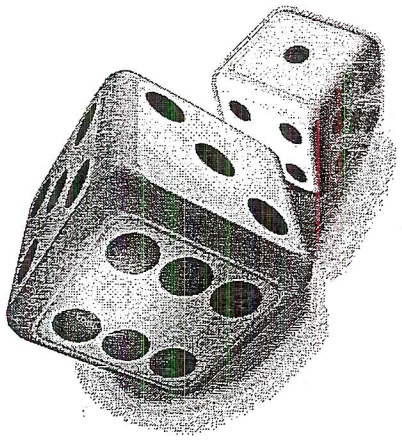
Roll 2 dice. Add the 2 dice to find the total. Trace the number of the total. Play with a partner and see who can trace all of the numbers first.



Name(s) _____

Strikes

Cross Out!



2 2

3 3 3

4 4 4 4

5 5 5 5 5

6 6 6 6 6 6

7 7 7 7 7 7 7

8 8 8 8 8 8

9 9 9 9 9

10 10 10

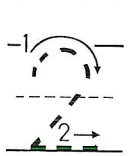
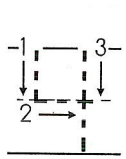
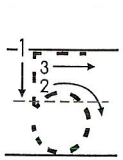
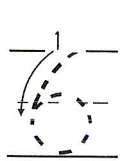
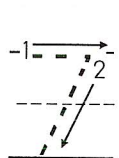
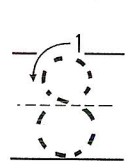
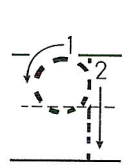
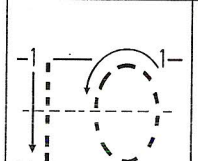
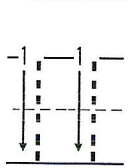
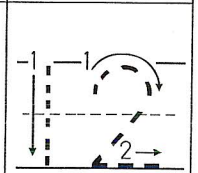
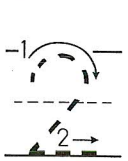
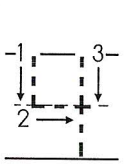
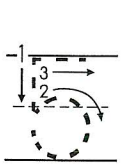
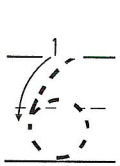
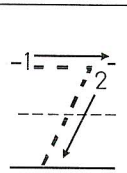
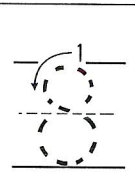
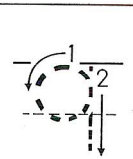
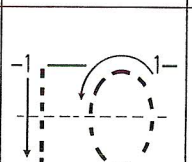
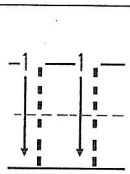
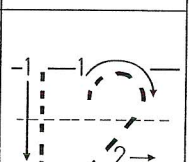
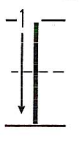
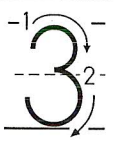
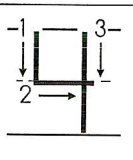
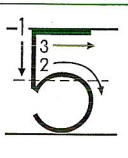
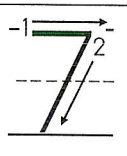
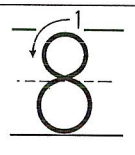
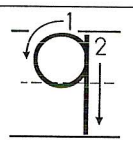
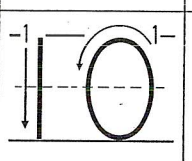
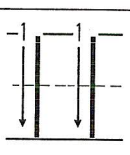
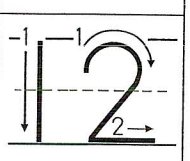
11 11

12 12

Addition to 12 – Roll two dice, add them up, and then trace over the sum. Keep rolling until all your numbers are traced. Play with a partner (using two different colored markers) or on your own. The last one to trace over a number is the winner.

Roll and write

Name _____

1	2	3	4	5	6	7	8	9	10	11	12
											
											
											

Name_____

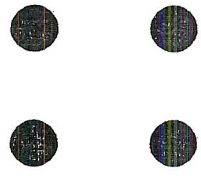
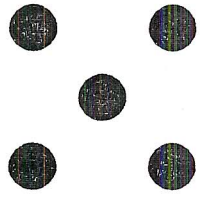
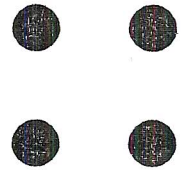
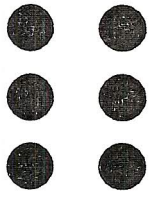
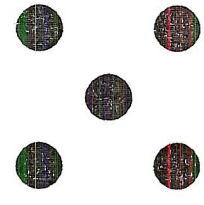
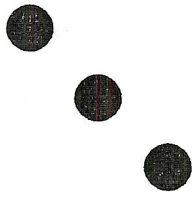
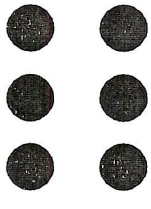
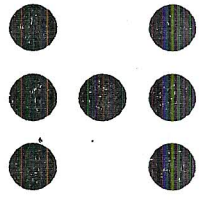
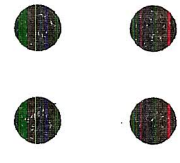
Roll and Write

1	2	3	4	5	6	7	8	9	10

Name _____

One More

Player 1 rolls the die. The player may cover any square that represents a number one greater than the number rolled. Player 2 rolls. First player to get 4 in a row is the winner.

2			6	5
	4			3
7			6	
4		5		7
	3		2	

Name _____

Dice in Dice

Roll 1 "Dice in Dice." Add the numbers. Record your number sentence.
Be sure to write the inside number first.

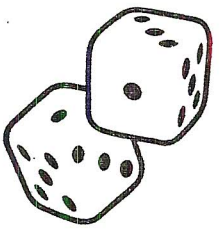
	+		=	
	+		=	
	+		=	
	+		=	
	+		=	
	+		=	
	+		=	
	+		=	
	+		=	

Two-Dice Chart

- Each player chooses a color token (tiles, cubes, chips).
- Each player tosses 2 dice and adds dots. Highest number goes first.

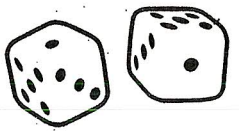
How to Play

- *Toss 2 dice. Find the sum.*
- *Find the number on the chart.*
- *Place one token on the number.*
- *If number has a token on it, lose a turn.*
- *Count tokens to see who wins.*



9	11	12	2	7	3
6	4	9	5	10	6
5	6	10	8	2	9
11	3	8	7	8	12
7	6	12	2	3	4
10	11	5	8	4	7

Two-Dice Graph



How to Play

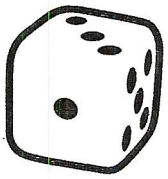
- Toss two dice and find the sum.
- Place an X in the column above the sum.

- *A variation is to write the equation in the box—for example, if 2 and 3 are tossed, find the column over the 5 and write "2 + 3."*

2	3	4	5	6	7	8	9	10	11	12

Die Plus One Tic-Tac-Toe

- Each player chooses a color token (tiles, cubes, chips).
- Players each toss die. Highest number goes first.



How to Play

- *Toss die.*
- *Add one to the number of dots on the die.*
- *Player finds the new number on the grid and places a token on it.*
- *If number has a token on it, lose a turn.*
- *First player to get three in a row wins that game.*
- *Play 3 games. Player winning 2 out of 3 games wins.*

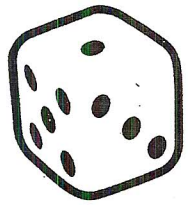
5	2	3
4	6	7
7	2	4

Die Plus One Chart

- Each player chooses a color token (tiles, cubes, chips).
- Players toss die. Highest number goes first.

How to Play

- *Toss die.*
- *Add one.*
- *Find the number on the chart.*
- *Place one token on the number.*
- *If number has a token on it, lose a turn.*
- *Count tokens to see who wins.*



4	6	5	3	2
7	4	3	5	7
3	7	5	6	2
6	4	6	7	4
5	3	2	3	5
2	6	7	4	6

Die Plus One Graph

How to Play

- *Toss die.*
- *Add one.*
- *Fill in the box.*

2	3	4	5	6	7

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Die Plus Two Tic-Tac-Toe

- Each player chooses a color token (tiles, cubes, chips).
- Players each toss die. Highest number goes first.

How to Play

- *Toss die.*
- *Add two to the number of dots on the die.*
- *Player finds the new number on the grid and places a token on it.*
- *If number has a token on it, lose a turn.*
- *First player to get three in a row wins that game.*
- *Play 3 games. Player winning 2 out of 3 games wins.*

5	8	3
4	6	7
7	8	4

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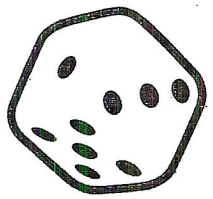
Die Plus Two Chart

- Each player chooses a color token (tiles, cubes, chips).
- Players toss die. Highest number goes first.

How to Play

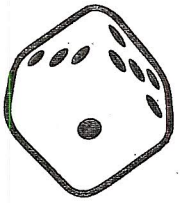
- *Toss die.*
- *Add two.*
- *Find the number on the chart.*
- *Place one token on the number.*
- *If number has a token on it, lose a turn.*
- *Count tokens to see who wins.*



4	6	5	3	8
7	4	3	5	7
3	7	5	6	8
6	4	6	7	4
5	3	8	3	5
8	6	7	4	6

Double the Die Tic-Tac-Toe

- Each player chooses a color token (tiles, cubes, chips).
- Players each toss die. Highest number goes first.



How to Play

- *Toss die.*
- *Double the number of dots on the die.*
- *Player finds the new number on the grid and places a token on it.*
- *If number has a token on it, lose a turn.*
- *First player to get three in a row wins that game.*
- *Play 3 games. Player winning 2 out of 3 games wins.*

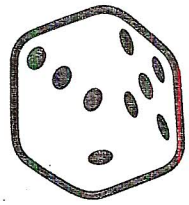
10	2	12
6	4	8
10	8	6

Double the Die Chart

- Each player chooses a color token (tiles, cubes, chips).
- Players toss die. Highest number goes first.

How to Play

- *Toss die.*
- *Double the amount.*
- *Find the number on the chart.*
- *Place one token on the number.*
- *If number has a token on it, lose a turn.*
- *Count tokens to see who wins.*



4	6	10	12	8
2	4	12	10	2
12	2	10	6	8
6	4	6	4	2
10	12	8	12	10
8	6	2	4	6

Double the Die Graph

How to Play

- *Toss die.*
- *Double the amount.*
- *Fill in the box.*

2	4	6	8	10	12

Double the Die Plus One Tic-Tac-Toe

- Each player chooses a color token (tiles, cubes, chips).
- Players each toss die. Highest number goes first.

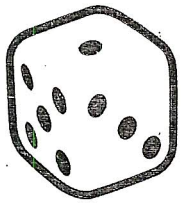
How to Play

- *Toss die.*
- *Double the number of dots on the die and add one.*
- *Player finds the new number on the grid and places a token on it.*
- *If number has a token on it, lose a turn.*
- *First player to get three in a row wins that game.*
- *Play 3 games. Player winning 2 out of 3 games wins.*

9	3	13
7	5	9
11	3	7

Double the Die Plus One Chart

- Each player chooses a color token (tiles, cubes, chips).
- Players toss die. Highest number goes first.



How to Play

- *Toss die.*
- *Double the amount.*
- *Add one.*
- *Find the number on the chart.*
- *Place one token on the number.*
- *If number has a token on it, lose a turn.*
- *Count tokens to see who wins.*

13	3	7	9	5
11	13	9	7	11
9	11	7	3	5
3	13	3	11	13
7	9	5	9	7
5	3	11	13	3

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